

Wolfgang Harland

Product Manager and UX Designer

Team-oriented contributor utilizing strong communication, analytical, and project management skills.

westremote.github.io/ux-portfolio/

Lead Designer And Design Manager

- Highlights -- Designing both 3D and 2D visual assets, as well as preparatory documentation including project briefs and roadmaps.
- Project management -- scheduling, hiring, financials, and team management.

Experiential Marketing Designer

- Highlights -- Creating 3D renderings and design plans for fabrication, working directly with marketing and engineering teams.

Experience Designer

- Highlights -- Assessing stakeholder needs and problems to be solved. Designing unique immersive experiences for participants.

Pro Audio Sales Specialist

- Highlights -- Fast-paced and independent work environment requiring both strong intrapersonal skills and independent task completion.

Instrument Repair Technician

- Highlights -- Independent project-based work. Managed deadlines based on varying customer needs.

UX / UI Bootcamp, Specialization in Frontend Design

Bachelor's Degree in Classical Guitar, Minor in Recording Arts

Figma - Adobe XD - Sketch

HTML - CSS - Java

Fusion 360 - Sketchup

Illustrator - Photoshop - InDesign

Docs - Sheets - Slides - Forms

Pro Tools - Logic Pro - Ableton Live

REFERENCES

Ben Pollack -- **Digital Ambiance**, Co-Founder
(847) 219 - 4273

ben@digitalambiance.com

Benja Juster -- **Google**, Experience Designer
(415) 517 - 3133

bjusteremail@gmail.com

Mischa Steiner -- **Take 3 Presents**, Founder
(707) 243 - 9960

mischa@take3presents.com

PORTFOLIO

UX Projects

WORK EXPERIENCE

Cathartic Productions

— DEC 2015 - MAR 2020

Digital Ambiance

— DEC 2018 - MAR 2020

Take 3 Presents

— DEC 2016 - MAR 2020

Guitar Center

— MAR 2014 - DEC 2015

Thomas Musical

— JUNE 2012 - MAR 2015

EDUCATION

CAREER FOUNDRY

— Aug 2020 - June 2021

UC SANTA CRUZ

— Aug 2007 - June 2012

TOOLS

UX/UI

Code

3D Graphics

2D Graphics

Google Suite

Audio Editing